Type:	Visibility:	Hostility:	Damage:
Aquatic	Normal	20+	IMM-1
Desert	Low (-3)	19+	PH PH-3
Mountain	Poor (-6)	18+	DAM 11
Jungle	Zero (Smoke)	17+	ARM BTS
Zero-G	White Noise	16+	DAM 12
			ARM BTS
Movement:	Saturation:		DAM 13
Normal	Normal		ARM BTS
Difficult	Low (-1 B)	Attributes:	DAM 13
Very Difficult	High (-2 B)	Landing Aid	DA DT

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